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Neural Spline Flows

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Abstract

A normalizing flow models a complex probability density as an invertible transformation of a simple base density. Flows based on either coupling or autoregressive transforms both offer exact density evaluation and sampling, but rely on the parameterization of an easily invertible elementwise transformation, whose choice determines the flexibility of these models. Building upon recent work, we propose a fully-differentiable module based on monotonic rational-quadratic splines, which enhances the flexibility of both coupling and autoregressive transforms while retaining analytic invertibility. We demonstrate that neural spline flows improve density estimation, variational inference, and generative modeling of images.

1 Introduction

Models that can reason about the joint distribution of high-dimensional random variables are central to modern unsupervised machine learning. Explicit density evaluation is required in many statistical procedures, while synthesis of novel examples can enable agents to imagine and plan in an environment prior to choosing an action. In recent years, the variational autoencoder [VAE,29,48] and generative adversarial network [GAN,15] have received particular attention in the generative-modeling community, and both are capable of sampling with a single forward pass of a neural network. However, these models do not offer exact density evaluation, and can be difficult to train. On the other hand, autoregressive density estimators [13,50,56,58,59,60] can be trained by maximum likelihood, but sampling requires a sequential loop over the output dimensions.

Flow-based models present an alternative approach to the above methods, and in some cases provide both exact density evaluation and sampling in a single neural-network pass. A normalizing flow models data $\mathbf{x}$ as the output of an invertible, differentiable transformation $f$ of noise $\mathbf{u}$:

$$\mathbf{x} = f(\mathbf{u}) \quad \text{where} \quad \mathbf{u} \sim \pi(\mathbf{u}).$$

(1)

The probability density of $\mathbf{x}$ under the flow is obtained by a change of variables:

$$p(\mathbf{x}) = \pi(f^{-1}(\mathbf{x})) \left| \det \left( \frac{\partial f^{-1}}{\partial \mathbf{x}} \right) \right|.$$  

(2)

Intuitively, the function $f$ compresses and expands the density of the noise distribution $\pi(\mathbf{u})$, and this change is quantified by the determinant of the Jacobian of the transformation. The noise distribution $\pi(\mathbf{u})$ is typically chosen to be simple, such as a standard normal, whereas the transformation $f$ and its inverse $f^{-1}$ are often implemented by composing a series of invertible neural-network modules. Given a dataset $\mathcal{D} = \{x^{(n)}\}_{n=1}^N$, the flow is trained by maximizing the total log likelihood $\sum_n \log p(x^{(n)})$ with respect to the parameters of the transformation $f$. In recent years, normalizing flows have received widespread attention in the machine-learning literature, seeing successful use in density estimation [10,43], variational inference [30,56,46,57], image, audio and video generation [26,28,32,43], likelihood-free inference [44], and learning maximum-entropy distributions [34].

∗Equal contribution
A flow is defined by specifying the bijective function \( f \) or its inverse \( f^{-1} \), usually with a neural network. Depending on the flow’s intended use cases, there are practical constraints in addition to formal invertibility:

- To train a density estimator, we need to be able to evaluate the Jacobian determinant and the inverse function \( f^{-1} \) quickly. We don’t evaluate \( f \), so the flow is usually defined by specifying \( f^{-1} \).
- If we wish to draw samples using eq. (1), we would like \( f \) to be available analytically, rather than having to invert \( f^{-1} \) with iterative or approximate methods.
- Ideally, we would like both \( f \) and \( f^{-1} \) to require only a single pass of a neural network to compute, so that both density evaluation and sampling can be performed quickly.

**Autoregressive flows** such as inverse autoregressive flow [IAF, 30] or masked autoregressive flow [MAF, 33] are \( D \) times slower to invert than to evaluate, where \( D \) is the dimensionality of \( x \). Subsequent work which enhances their flexibility has resulted in models which do not have an analytic inverse, and require numerical optimization to invert [22]. Flows based on **coupling layers** [NICE, RealNVP, 9, 10] have an analytic one-pass inverse, but are often less flexible than their autoregressive counterparts.

In this work, we propose a fully-differentiable module based on monotonic rational-quadratic splines which has an analytic inverse. The module acts as a drop-in replacement for the affine or additive transformations commonly found in coupling and autoregressive transforms. We demonstrate that this module significantly enhances the flexibility of both classes of flows, and in some cases brings the performance of coupling transforms on par with the best-known autoregressive flows. An illustration of our proposed transform is shown in fig. 1.
Coupling transforms solve two important problems for normalizing flows: they have a tractable Jacobian determinant, and they can be inverted exactly in a single pass. The inverse of a coupling transform can be easily computed by running steps 1–4 above, this time inputting \(y\), and using \(g_{\theta_i}^{-1}\) to compute \(x_{i:D}\) in step 3. Multiple coupling layers can also be composed in a natural way to construct a normalizing flow with increased flexibility. A coupling transform can also be viewed as a special case of an autoregressive transform where we perform two splits of the input data instead of \(D\), as noted by Papamakarios et al. [43]. In this way, advances in flows based on coupling transforms can be applied to autoregressive flows, and vice versa.

2.2 Invertible elementwise transformations

**Affine/additive** Typically, the function \(g_{\theta_i}\) takes the form of an additive [9] or affine [10] transformation for computational ease. The affine transformation is given by:

\[
g_{\theta_i}(x_i) = \alpha_i x_i + \beta_i, \quad \text{where} \quad \theta_i = \{\alpha_i, \beta_i\},
\]

and \(\alpha_i\) is usually constrained to be positive. The additive transformation corresponds to the special case \(\alpha_i = 1\). Both the affine and additive transformations are easy to invert, but they lack flexibility. Recalling that the base distribution of a flow is typically simple, flow-based models may struggle to model multi-modal or discontinuous densities using just affine or additive transformations, since they may find it difficult to compress and expand the density in a suitably nonlinear fashion (for an illustration, see appendix C.1). We aim to choose a more flexible \(g_{\theta_i}\), that is still differentiable and easy to invert.

**Polynomial splines** Recently, Müller et al. [39] proposed a powerful generalization of the above affine transformations, based on monotonic piecewise polynomials. The idea is to restrict the input domain of \(g_{\theta_i}\) to the interval \([0, 1]\), partition the input domain into \(K\) bins, and define \(g_{\theta_i}\) to be a simple polynomial segment within each bin. Müller et al. [39] restrict themselves to monotonically-increasing linear and quadratic polynomial segments, whose coefficients are parameterized by \(\theta_i\). Moreover, the polynomial segments are restricted to match at the bin boundaries so that \(g_{\theta_i}\) is continuous. Functions of this form, which interpolate between data using piecewise polynomials, are known as polynomial splines.

**Cubic splines** In a previous iteration of this work [11], we explored the cubic-spline flow, a natural extension to the framework of Müller et al. [39]. We proposed to implement \(g_{\theta_i}\) as a monotonic cubic spline [54], where \(g_{\theta_i}\) is defined to be a monotonically-increasing cubic polynomial in each bin. By composing coupling layers featuring elementwise monotonic cubic-spline transforms with invertible linear transformations, we found flows of this type to be much more flexible than the standard coupling-layer models in the style of RealNVP [10], achieving similar results to autoregressive models on a suite of density-estimation tasks.

Like Müller et al. [39], our spline transform and its inverse were defined only on the interval \([0, 1]\). To ensure that the input is always between 0 and 1, we placed a sigmoid transformation before each coupling layer, and a logit transformation after each coupling layer. These transformations allow the spline transform to be composed with linear layers, which have an unconstrained domain. However, the limitations of 32-bit floating point precision mean that in practice the sigmoid saturates for inputs outside the approximate range of \([-13, 13]\), which results in numerical difficulties. In addition, computing the inverse of the transform requires inverting a cubic polynomial, which is prone to numerical instability if not carefully treated [1]. In section 3.1 we propose a modified method based on rational-quadratic splines which overcomes these difficulties.

2.3 Invertible linear transformations

To ensure all input variables can interact with each other, it is common to randomly permute the dimensions of intermediate layers in a normalizing flow. Permutation is an invertible linear transformation, with absolute determinant equal to 1. Oliva et al. [41] generalized permutations to a more general class of linear transformations, and Kingma and Dhariwal [28] demonstrated improvements on a range of image tasks. In particular, a linear transformation with matrix \(W\) is parameterized in terms of its LU-decomposition \(W = PLU\), where \(P\) is a fixed permutation matrix, \(L\) is lower triangular with ones on the diagonal, and \(U\) is upper triangular. By restricting the diagonal elements of \(U\) to be positive, \(W\) is guaranteed to be invertible.
We propose to implement the function \( g \) which amounts to solving for the roots of a quadratic equation. Because the transformation is that passes through the knots, with the given derivatives at the knots. Defining \( s \) where \( M \) is the batch size. Alternatively, we can pay a one-time cost of \( O(D^3) \) to explicitly compute \( W^{-1} \), which can then be cached for re-use.

3 Method

3.1 Monotonic rational-quadratic transforms

We propose to implement the function \( g_b \) using monotonic rational-quadratic splines as a building block, where each bin is defined by a monotonically-increasing rational-quadratic function. A rational-quadratic function takes the form of a quotient of two quadratic polynomials. Rational-quadratic functions are easily differentiable, and since we consider only monotonic segments of these functions, they are also analytically invertible. Nevertheless, they are strictly more flexible than quadratic functions, and allow direct parameterization of the derivatives and heights at each knot. In our implementation, we use the method of Gregory and Delbourgo [17] to parameterize a monotonic rational-quadratic spline. The spline itself maps an interval \([-B, B]\) to \([-B, B]\). We define the transformation outside this range as the identity, resulting in linear ‘tails’, so that the overall transformation can take unconstrained inputs.

The spline uses \( K \) different rational-quadratic functions, with boundaries set by \( K + 1 \) coordinates \( \{(x^{(k)}, y^{(k)})\}_{k=0}^{K} \) known as knots. The knots monotonically increase between \((x^{(0)}, y^{(0)}) = (-B, -B)\) and \((x^{(K)}, y^{(K)}) = (B, B)\). We give the spline \( K - 1 \) arbitrary positive values \( \{\delta^{(k)}\}_{k=1}^{K-1} \) for the derivatives at the internal points, and set the boundary derivatives \( \delta^{(0)} = \delta^{(K)} = 1 \) to match the linear tails. If the derivatives are not matched in this way, the transformation is still continuous, but its derivative can have jump discontinuities at the boundary points. This in turn makes the log-likelihood training objective discontinuous, which in our experience manifested itself in numerical issues and failed optimization.

The method constructs a monotonic, continuously-differentiable, rational-quadratic spline which passes through the knots, with the given derivatives at the knots. Defining \( s_k = (y^{k+1} - y^k)/(x^{k+1} - x^k) \) and \( \xi(x) = (x - x^k)/(x^{k+1} - x^k) \), the expression for the rational-quadratic \( \alpha^{(k)}(\xi)/\beta^{(k)}(\xi) \) in the \( k \)th bin can be written

\[
\alpha^{(k)}(\xi)/\beta^{(k)}(\xi) = y^k + \frac{(y^{(k+1)} - y^{(k)})[s^{(k)}\xi^2 + \delta^{(k)}\xi(1 - \xi)]}{s^{(k)} + \delta^{(k+1)} + \delta^{(k)} - 2s^{(k)}\xi(1 - \xi)}.
\]

(4)

Since the rational-quadratic transformation acts elementwise on an input vector and is monotonic, the logarithm of the absolute value of the determinant of its Jacobian can be computed as the sum of the logarithm of the derivatives of eq. (4) with respect to each of the transformed \( x \) values in the input vector. It can be shown that

\[
\frac{d}{dx} \frac{\alpha^{(k)}(\xi)}{\beta^{(k)}(\xi)} = \frac{\xi^2[\delta^{(k+1)}\xi + 2s^{(k)}\xi(1 - \xi) + \delta^{(k)}(1 - \xi)^2]}{s^{(k)} + \delta^{(k+1)} + \delta^{(k)} - 2s^{(k)}\xi(1 - \xi)^2}.
\]

(5)

Finally, the inverse of a rational-quadratic function can be computed analytically by inverting eq. (4), which amounts to solving for the roots of a quadratic equation. Because the transformation is monotonic, we can always determine which of the two quadratic roots is correct, and that the solution is given by \( \xi(x) = 2c/(a - b - \sqrt{b^2 - 4ac}) \), where

\[
a = (y^{(k+1)} - y^{(k)})[s^{(k)} - \delta^{(k)}] + (y - y^{(k)})[\delta^{(k+1)} + \delta^{(k)} - 2s^{(k)}],
\]

(6)

\[
b = (y^{(k+1)} - y^{(k)})\delta^{(k)} - (y - y^{(k)})[\delta^{(k+1)} + \delta^{(k)} - 2s^{(k)}],
\]

(7)

\[
c = -s^{(k)}(y - y^{(k)}),
\]

(8)

which can be used to determine \( x \). An instance of the rational-quadratic transform is illustrated in fig. [I] and appendix [A] gives full details of the above expressions.
Implementation  The practical implementation of the monotonic rational-quadratic coupling transform is as follows:

1. A neural network NN takes $x_{1:d-1}$ as input and outputs an unconstrained parameter vector $\theta_i$ of length $3K - 1$ for each $i = 1, \ldots, D$.
2. Vector $\theta_i$ is partitioned as $\theta_i = [\theta_i^w, \theta_i^h, \theta_i^d]$, where $\theta_i^w$ and $\theta_i^h$ have length $K$, and $\theta_i^d$ has length $K - 1$.
3. Vectors $\theta_i^w$ and $\theta_i^h$ are each passed through a softmax and multiplied by $2B$; the outputs are interpreted as the widths and heights of the $K$ bins, which must be positive and span the $[-B, B]$ interval. Cumulative sums of the $K$ bin widths and heights, each starting at $-B$, yield the $K + 1$ knots $\{(x^{(k)}, y^{(k)})\}_{k=0}^K$.
4. The vector $\theta_i^d$ is passed through a softplus function and is interpreted as the values of the derivatives $\{d^{(k)}\}_{k=1}^{K-1}$ at the internal knots.

Evaluating a rational-quadratic spline transform at location $x$ requires finding the bin in which $x$ lies, which can be done efficiently with binary search, since the bins are sorted. The Jacobian determinant can be computed in closed-form as a product of quotient derivatives, while the inverse requires solving a quadratic equation whose coefficients depend on the value to invert; we provide details of these procedures in appendix A.2 and appendix A.3. Unlike the additive and affine transformations, which have limited flexibility, a differentiable monotonic spline with sufficiently many bins can approximate any differentiable monotonic function on the specified interval $[-B, B]$ yet has a closed-form, tractable Jacobian determinant, and can be inverted analytically. Finally, our parameterization is fully-differentiable, which allows for training by gradient methods.

The above formulation can also easily be adapted for autoregressive transforms; each $\theta_i$ can be computed as a function of $x_{1:i-1}$ using an autoregressive neural network, and then all elements of $x$ can be transformed at once. Inspired by this, we also introduce a set of splines for our coupling layers which act elementwise on $x_{1:d-1}$ (the typically non-transformed variables), and whose parameters are optimized directly by stochastic gradient descent. This means that our coupling layer transforms all elements of $x$ at once as follows:

\[
\begin{align*}
\theta_{1:d-1} &= \text{Trainable parameters} \quad (9) \\
\theta_{d:D} &= \text{NN}(x_{1:d-1}) \quad (10) \\
y_i &= g_{\theta_i}(x_i) \quad \text{for } i = 1, \ldots, D. \quad (11)
\end{align*}
\]

Figure 2 demonstrates the flexibility of our rational-quadratic coupling transform on synthetic two-dimensional datasets. Using just two coupling layers, each with $K = 128$ bins, the monotonic rational-quadratic spline transforms have no issue fitting complex, discontinuous densities with potentially hundreds of modes. In contrast, a coupling layer with affine transformations has significant difficulty with these tasks (see appendix C.1).

3.2 Neural spline flows

The monotonic rational-quadratic spline transforms described in the previous section act as drop-in replacements for affine or additive transformations in both coupling and autoregressive transforms. When combined with alternating invertible linear transformations, we refer to the resulting class of normalizing flows as rational-quadratic neural spline flows (RQ-NSF), which may feature coupling layers, RQ-NSF (C), or autoregressive layers, RQ-NSF (AR). RQ-NSF (C) corresponds to Glow \cite{28} with affine or additive transformations replaced with monotonic rational-quadratic transforms, where Glow itself is exactly RealNVP with permutations replaced by invertible linear transformations.

\footnote{By definition of the derivative, a differentiable monotonic function is locally linear everywhere, and can thus be approximated by a piecewise linear function arbitrarily well given sufficiently many bins. For a fixed and finite number of bins such universality does not hold, but this limit argument is similar in spirit to the universality proof of Huang et al. \cite{22}, and the universal approximation capabilities of neural networks in general.}
RQ-NSF (AR) corresponds to either IAF or MAF, depending on whether the flow parameterizes \( f \) or \( f^{-1} \), again with affine transformations replaced by monotonic rational-quadratic transforms, and also with permutations replaced with invertible linear layers. Overall, RQ-NSF resembles a traditional feed-forward neural network architecture, alternating between linear transformations and elementwise non-linearities, while retaining an exact, analytic inverse. In the case of RQ-NSF (C), the inverse is available in a single neural-network pass.

4 Related Work

**Invertible linear transformations** Invertible linear transformations have found significant use in normalizing flows. Glow \([28]\) replaces the permutation operation of RealNVP with an LU-decomposed linear transformation interpreted as a \( 1 \times 1 \) convolution, yielding superior performance for image modeling. WaveGlow \([45]\) and FloWaveNet \([26]\) have also successfully adapted Glow for generative modeling of audio. Expanding on the invertible \( 1 \times 1 \) convolution presented in Glow, Hoogeboom et al. \([21]\) propose the emerging convolution, based on composing autoregressive convolutions in a manner analogous to an LU-decomposition, and the periodic convolution, which uses multiplication in the Fourier domain to perform convolution. Hoogeboom et al. \([21]\) also introduce linear transformations based on the QR-decomposition, where the orthogonal matrix is parameterized by a sequence of Householder transformations \([55]\).

**Invertible elementwise transformations** Outside of those discussed in section 2.2, there has been much recent work in developing more flexible invertible elementwise transformations for normalizing flows. Flow++ \([20]\) uses the CDF of a mixture of logistic distributions as a monotonic transformation in coupling layers, but requires bisection search to compute an inverse, since a closed form is not available. Non-linear squared flow \([61]\) adds an inverse-quadratic perturbation to an affine transformation in an autoregressive flow, which is invertible under certain restrictions of the parameterization. Computing this inverse requires solving a cubic polynomial, and the overall transform is less flexible than a monotonic rational-quadratic spline. Sum-of-squares polynomial flow \([SOS,25]\) parameterizes a monotonic transformation by specifying the coefficients of a polynomial of some chosen degree which can be written as a sum of squares. For low-degree polynomials, an analytic inverse may be available, but the method would require an iterative solution in general.

Neural autoregressive flow \([NAF,22]\) replaces the affine transformation in MAF by parameterizing a monotonic neural network for each dimension. This greatly enhances the flexibility of the transformation, but the resulting model is again not analytically invertible. Block neural autoregressive flow \([Block-NAF,6]\) directly fits an autoregressive monotonic neural network end-to-end rather than parameterizing a sequence for each dimension as in NAF, but is also not analytically invertible.

**Continuous-time flows** Rather than constructing a normalizing flow as a series of discrete steps, it is also possible to use a continuous-time flow, where the transformation from noise \( u \) to data \( x \) is described by an ordinary differential equation. Deep diffeomorphic flow \([51]\) is one such instance, where the model is trained by backpropagation through an Euler integrator, and the Jacobian is computed approximately using a truncated power series and Hutchinson’s trace estimator \([23]\). Neural ordinary differential equations \([Neural ODEs,3]\) define an additional ODE which describes the trajectory of the flow’s gradient, avoiding the need to backpropagate through an ODE solver. A third ODE can be used to track the evolution of the log density, and the entire system can be solved with a suitable integrator. The resulting continuous-time flow is known as FFJORD \([16]\). Like flows based on coupling layers, FFJORD is also invertible in ‘one pass’, but here this term refers to solving a system of ODEs, rather than performing a single neural-network pass.

5 Experiments

In our experiments, the neural network \( NN \) which computes the parameters of the elementwise transformations is a residual network \([18]\) with pre-activation residual blocks \([19]\). For autoregressive transformations, the layers must be masked so as to preserve autoregressive structure, and so we use the ResMADE architecture outlined by Nash and Durkan \([40]\). Preliminary results indicated only minor differences in setting the tail bound \( B \) within the range \([1, 5]\), and so we fix a value \( B = 3 \) across experiments, and find this to work robustly. We also fix the number of bins \( K = 8 \) across
We first evaluate our proposed flows using a selection of datasets from the UCI machine-learning repository where they can act as both flexible prior and approximate posterior distributions. For our experiments, we use dynamically binarized versions of the MNIST dataset of handwritten digits [33], and the EMNIST dataset variant featuring handwritten letters [5]. We measure the capacity of our flows to improve over the commonly used baseline of a standard-normal prior and diagonal-normal approximate posterior, as well as over either coupling or autoregressive distributions with affine transformations. Quantitative results are shown in Table 1, and image samples in appendix C.

### 5.1 Density estimation of tabular data

We first evaluate our proposed flows using a selection of datasets from the UCI machine-learning repository [7] and BSDS300 collection of natural images [38]. We follow the experimental setup and pre-processing of Papamakarios et al. [33], who make their data available online [42]. We also update their MAF results using our codebase with ResMADE and invertible linear layers instead of permutations, providing a stronger baseline. For comparison, we modify the quadratic splines of Müller et al. [39] to match the rational-quadratic transforms, by defining them on the range $[-B, B]$ instead of $[0, 1]$, and adding linear tails, also matching the boundary derivatives as in the rational-quadratic case. We denote this model Q-NSF. Our results are shown in Table 1, where the mid-rule separates flows with one-pass inverse from autoregressive flows. We also include validation results for comparison during model development in Table 6 in appendix B.1.

Both RQ-NSF (C) and RQ-NSF (AR) achieve state-of-the-art results for a normalizing flow on the Power, Gas, and Hepmass datasets, tied with Q-NSF (C) and Q-NSF (AR) on the Power dataset. Moreover, RQ-NSF (C) significantly outperforms both Glow and FFJORD, achieving scores competitive with the best autoregressive models. These results close the gap between autoregressive flows and flows based on coupling layers, and demonstrate that, in some cases, it may not be necessary to sacrifice one-pass sampling for density-estimation performance.

### 5.2 Improving the variational autoencoder

Next, we examine our proposed flows in the context of the variational autoencoder [VAE, 29, 48], where they can act as both flexible prior and approximate posterior distributions. For our experiments, we use dynamically binarized versions of the MNIST dataset of handwritten digits [33], and the EMNIST dataset variant featuring handwritten letters [5]. We measure the capacity of our flows to improve over the commonly used baseline of a standard-normal prior and diagonal-normal approximate posterior, as well as over either coupling or autoregressive distributions with affine transformations. Quantitative results are shown in Table 2, and image samples in appendix C.
which are powerful ways to represent high-dimensional dependencies, to model distributions with
variational dequantization with a one-pass inverse in the style of RealNVP [10] and Glow [28]. We use the CIFAR-10 [31].

All models improve significantly over the baseline, but perform very similarly otherwise, with most
featuring overlapping error bars. Considering the disparity in density-estimation performance in the
previous section, this is likely due to flows with affine transformations being sufficient to model the
latent space for these datasets, with little scope for RQ-NSF flows to demonstrate their increased
flexibility. Nevertheless, it is worthwhile to highlight that RQ-NSF (C) is the first class of model which
can potentially match the flexibility of autoregressive models, and which requires no modification for
use as either a prior or approximate posterior, due to its one-pass invertibility.

5.3 Generative modeling of images

Finally, we evaluate neural spline flows as generative models of images, measuring their capacity
to improve upon baseline models with affine transforms. In this section, we focus solely on flows
with a one-pass inverse in the style of RealNVP [10] and Glow [28]. We use the CIFAR-10 [31]
and downsampled 64 × 64 ImageNet [49, 60] datasets, with original 8-bit colour depth and with
reduced 5-bit colour depth. We use Glow-like architectures with either affine (in the baseline model) or rational-quadratic coupling transforms, and provide full experimental detail in appendix B.

Quantitative results are shown in table 3 and samples are shown in fig. 3 and appendix C.

RQ-NSF (C) improves upon the affine baseline in three out of four tasks, and the improvement is most
significant on the 8-bit version of ImageNet64. At the same time, RQ-NSF (C) achieves scores that
are competitive with the original Glow model, while significantly reducing the number of parameters
required, in some cases by almost an order of magnitude. Figure 3 demonstrates that the model is
capable of producing diverse, globally coherent samples which closely resemble real data. There
is potential to further improve our results by replacing the uniform dequantization used in Glow
with variational dequantization, and using more powerful networks with gating and self-attention
mechanisms to parameterize the coupling transforms, both of which are explored by Ho et al. [20].

6 Discussion

Long-standing probabilistic models such as copulas [12] and Gaussianization [4] can simply represent
complex marginal distributions that would require many layers of transformations in flow-based
models like RealNVP and Glow. Differentiable spline-based coupling layers allow these flows,
which are powerful ways to represent high-dimensional dependencies, to model distributions with
complex shapes more quickly. Our results show that when we have enough data, the extra flexibility
of spline-based layers leads to better generalization.

For tabular density estimation, both RQ-NSF (C) and RQ-NSF (AR) excel on Power, Gas, and
Hepmass, the datasets with the highest ratio of data points to dimensionality from the five considered.
In image experiments, RQ-NSF (C) achieves the best results on the ImageNet dataset, which has over
an order of magnitude more data points than CIFAR-10. When the dimension is increased without a
Corresponding increase in dataset size, RQ-NSF still performs competitively with other approaches,
but does not outperform them.

Overall, neural spline flows demonstrate that there is significant performance to be gained by
upgrading the commonly-used affine transformations in coupling and autoregressive layers, without
the need to sacrifice analytic invertibility. Monotonic spline transforms enable models based on
coupling layers to achieve density-estimation performance on par with the best autoregressive flows,
Table 3: Test-set bits per dimension (BPD, lower is better) and parameter count for CIFAR-10 and ImageNet64 models. Superscript* indicates results are taken from the existing literature.

<table>
<thead>
<tr>
<th>Model</th>
<th>CIFAR-10 5-BIT</th>
<th>CIFAR-10 8-BIT</th>
<th>ImageNet64 5-BIT</th>
<th>ImageNet64 8-BIT</th>
</tr>
</thead>
<tbody>
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<td></td>
<td>BPD</td>
<td>PARAMS</td>
<td>BPD</td>
<td>PARAMS</td>
</tr>
<tr>
<td>Baseline</td>
<td>1.70</td>
<td>5.2M</td>
<td>3.41</td>
<td>11.1M</td>
</tr>
<tr>
<td>RQ-NSF (C)</td>
<td>1.70</td>
<td>5.3M</td>
<td>3.38</td>
<td>11.8M</td>
</tr>
<tr>
<td>Glow*</td>
<td>1.67</td>
<td>44.0M</td>
<td>3.35</td>
<td>44.0M</td>
</tr>
</tbody>
</table>

Figure 3: Samples from image models for 5-bit (top) and 8-bit (bottom) datasets. Left: CIFAR-10. Right: ImageNet64.

while retaining exact one-pass sampling. These models strike a novel middle ground between flexibility and practicality, providing a useful off-the-shelf tool for the enhancement of architectures like the variational autoencoder, while also improving parameter efficiency in generative modeling.

The proposed transforms scale to high-dimensional problems, as demonstrated empirically. The only non-constant operation added is the binning of the inputs according to the knot locations, which can be efficiently performed in $O(\log_2 K)$ time for $K$ bins with binary search, since the knot locations are sorted. Moreover, due to the increased flexibility of the spline transforms, we find that we require fewer steps to build flexible flows, reducing the computational cost. In our experiments, which employ a linear $O(K)$ search, we found rational-quadratic splines added approximately 30-40% to the wall-clock time for a single traning update compared to the same model with affine transformations. A potential drawback of the proposed method is a more involved implementation; we alleviate this by providing an extensive appendix with technical details, and a reference implementation in PyTorch. A third-party implementation has also been added to TensorFlow Probability [8].

Rational-quadratic transforms are also a useful differentiable and invertible module in their own right, which could be included in many models that can be trained end-to-end. For instance, monotonic warping functions with a tractable Jacobian determinant are useful for supervised learning [52]. More generally, invertibility can be useful for training very large networks, since activations can be recomputed on-the-fly for backpropagation, meaning gradient computation requires memory which is constant instead of linear in the depth of the network [14][37]. Monotonic splines are one way of constructing invertible elementwise transformations, but there may be others. The benefits of research in this direction are clear, and so we look forward to future work in this area.

Acknowledgements

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References


Appendix for Neural Spline Flows

A  Monotonic rational-quadratic transforms

A.1  Parameterization of the spline

We here include an outline of the method of Gregory and Delbourgo [17] which closely matches the original paper. Let \( \{(x^{(k)}, y^{(k)})\}_{k=0}^{K} \) be a given set of knot points in the plane which satisfy

\[
(x^{(0)}, y^{(0)}) = (-B, -B),
\]

\[
(x^{(K)}, y^{(K)}) = (B, B),
\]

\[
x^{(k)} < x^{(k+1)} \text{ and } y^{(k)} < y^{(k+1)} \text{ for all } k = 0, \ldots, K - 1.
\]

Let \( \{\delta^{(k)}\}_{k=0}^{K} \) be the non-negative derivative values at these knot points (we take \( \delta^{(0)} = \delta^{(K)} = 1 \) so that the spline matches the derivative of the linear tails). Given these quantities, the algorithm of Gregory and Delbourgo [17] defines a monotonic rational-quadratic spline which passes through each knot and has the given derivative value at each knot as follows:

1. Let \( w^{(k)} = x^{(k+1)} - x^{(k)} \) be the bin widths, and \( s^{(k)} = (y^{(k+1)} - y^{(k)})/w^{(k)} \) be the slopes of the lines joining the co-ordinates.
2. For \( x \in [x^{(k)}, x^{(k+1)}] \), let \( \xi = (x - x^{(k)})/w^{(k)} \), so that \( \xi \in [0, 1] \).
3. Then, for \( x \in [s^{(k)}, x^{(k+1)}], k = 0, \ldots, K - 1 \), define

\[
g(x) = \frac{\alpha^{(k)}(\xi)}{\beta^{(k)}(\xi)},
\]

where

\[
\alpha^{(k)}(\xi) = s^{(k)} y^{(k+1)} \xi^2 + [y^{(k)} \delta^{(k+1)} + y^{(k+1)} \delta^{(k)}] \xi (1 - \xi) + s^{(k)} y^{(k)} (1 - \xi)^2;
\]

\[
\beta^{(k)}(\xi) = s^{(k)} \xi^2 + [\delta^{(k+1)} + \delta^{(k)}] \xi (1 - \xi) + s^{(k)} (1 - \xi)^2.
\]

Gregory and Delbourgo [17] note that \( \beta^{(k)}(\xi) \) can be rewritten as

\[
\beta^{(k)}(\xi) = s^{(k)} + [\delta^{(k+1)} + \delta^{(k)} - 2s^{(k)}] \xi (1 - \xi),
\]

so that the quotient can be written as

\[
\frac{\alpha^{(k)}(\xi)}{\beta^{(k)}(\xi)} = \frac{y^{(k)} + (y^{(k+1)} - y^{(k)}) [s^{(k)} \xi^2 + \delta^{(k)} \xi (1 - \xi)]}{s^{(k)} + [\delta^{(k+1)} + \delta^{(k)} - 2s^{(k)}] \xi (1 - \xi)},
\]

which is less prone to numerical issues, especially for small values of \( s^{(k)} \). Gregory and Delbourgo [17] show that the spline defined by eq. (15) interpolates between the given knots, satisfies the derivative constraints at the knot points, and is monotonic on each bin. Rational-quadratic functions also provide flexibility over previous approaches: it is not possible to match arbitrary values and derivatives of a function at two boundary knots with a quadratic polynomial, or a monotonic segment of a cubic polynomial.

A.2  Computing the derivative

The derivative of eq. (15) is given by the quotient rule:

\[
\frac{d}{dx} \left[ \frac{\alpha^{(k)}(\xi)}{\beta^{(k)}(\xi)} \right] = \frac{d}{dx} \left[ \frac{\alpha^{(k)}(\xi)}{\beta^{(k)}(\xi)} \right] = \frac{1}{w^{(k)}} \frac{\beta^{(k)}(\xi) \frac{d}{d\xi} [\alpha^{(k)}(\xi)] - \alpha^{(k)}(\xi) \frac{d}{d\xi} [\beta^{(k)}(\xi)]}{[\beta^{(k)}(\xi)]^2}.
\]

It can be shown that

\[
\beta^{(k)}(\xi) \frac{d\alpha^{(k)}(\xi)}{d\xi} - \alpha^{(k)}(\xi) \frac{d\beta^{(k)}(\xi)}{d\xi} = w^{(k)} \left[ s^{(k)} \right]^2 \left[ \delta^{(k+1)} \xi^2 + 2s^{(k)} \xi (1 - \xi) + \delta^{(k)} (1 - \xi)^2 \right],
\]

\[
\text{for all } k = 0, \ldots, K - 1.
\]
so that
\[
\frac{d}{dx} \left( \frac{\alpha^{(k)}(x)}{\beta^{(k)}(x)} \right) = \frac{(s^{(k)})^2 \left[ \delta^{(k+1)2} + 2s^{(k)}\xi (1 - \xi) + \delta^{(k)}(1 - \xi)^2 \right]}{s^{(k)} + \left[ \delta^{(k+1)} + \delta^{(k)} - 2s^{(k)} \right] \xi (1 - \xi)^2}.
\]
(22)

Since the rational-quadratic transform is monotonic and acts elementwise, the logarithm of the absolute value of the determinant of its Jacobian is given by a sum of the logarithm of eq. (22) for each transformed $x$.

### A.3 Computing the inverse

Computing the inverse of a monotonic rational-quadratic transformation when the value to invert lies in the tails is trivial. The problem of inversion is thus reduced to computing the inverse of the monotonic rational-quadratic spline. Consider a rational-quadratic function

\[
y = \frac{\alpha(x)}{\beta(x)} = \frac{\alpha_0 + \alpha_1 x + \alpha_2 x^2}{\beta_0 + \beta_1 x + \beta_2 x^2},
\]
(23)

which arises as the result of the algorithm outlined in appendix [A.1]. The coefficients are such that the function is monotonically-increasing in its associated bin. Inverting the function involves solving a quadratic equation:

\[
q(x) = \alpha(x) - y\beta(x)
\]
\[
= a\xi(x)^2 + b\xi(x) + c = 0,
\]
(24)
(25)

where the coefficients depend on the target output $y$:

\[
a = \alpha_2 - \beta_2 y, \quad b = \alpha_1 - \beta_1 y, \quad c = \alpha_0 - \beta_0 y.
\]
(26)

Only one of the two solutions lies in the function’s associated bin. To identify the solution in general, we identify that along the line of corresponding $(x, y)$ values, $q(x) = 0$ and so $\frac{dq}{dx} = 0$, where

\[
\frac{dq}{dx} = \frac{\partial q}{\partial x} \quad \frac{\partial q}{\partial y} \quad \frac{\partial y}{\partial x} = 0.
\]
(27)
(28)

We substituted a partial derivative of eq. (24), noted eq. (17) is positive, and noted that the spline $y(x)$ is monotonic and increasing. To satisfy eq. (28), $\frac{dq}{dx} > 0$, which corresponds to this solution to eq. (25):

\[
\xi(x) = \frac{-b + \sqrt{b^2 - 4ac}}{2a} = \frac{2c}{-b - \sqrt{b^2 - 4ac}},
\]
(29)

where the first form is more commonly quoted, but the second form is numerically more precise when $4ac$ is small.

We can rearrange eq. (19) to show

\[
a = \left( y^{(k+1)} - y^{(k)} \right) \left[ s^{(k)} - \delta^{(k)} \right] + \left( y - y^{(k)} \right) \left[ \delta^{(k+1)} + \delta^{(k)} - 2s^{(k)} \right],
\]
(30)

\[
b = \left( y^{(k+1)} - y^{(k)} \right) \delta^{(k)} - \left( y - y^{(k)} \right) \left[ \delta^{(k+1)} + \delta^{(k)} - 2s^{(k)} \right],
\]
(31)

\[
c = -s^{(k)} \left( y - y^{(k)} \right),
\]
(32)

which yields $\xi(x)$, which we can then use to determine the inverse $x$.

### B Experimental details

#### B.1 Tabular density estimation

Model selection is performed using the standard validation splits for these datasets. We clip the norm of gradients to the range $[-5, 5]$, and find this helps stabilize training. We modify MAF by replacing
permutations with invertible linear layers. Hyperparameter settings are shown for coupling flows in table 4 and autoregressive flows in table 5. We include the dimensionality and number of training data points in each table for reference. For higher dimensional datasets such as Hepmass and BSDS300, we found increasing the number of coupling layers beneficial. This was not necessary for Miniboone, where overfitting was an issue due to the low number of data points.

Table 4: Hyperparameters for density-estimation results using coupling layers in section 5.1.

<table>
<thead>
<tr>
<th>POWER</th>
<th>GAS</th>
<th>HEPMASS</th>
<th>MINIBOONE</th>
<th>BSDS300</th>
</tr>
</thead>
<tbody>
<tr>
<td>DIMENSION</td>
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<td>8</td>
<td>21</td>
<td>43</td>
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<td>TRAIN DATA POINTS</td>
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<td>852,174</td>
<td>315,123</td>
<td>29,556</td>
</tr>
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<td>512</td>
<td>256</td>
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<td>FLOW STEPS</td>
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<td>1</td>
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</tr>
<tr>
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</tr>
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</table>

Table 5: Hyperparameters for density-estimation results using autoregressive layers in section 5.1.

<table>
<thead>
<tr>
<th>POWER</th>
<th>GAS</th>
<th>HEPMASS</th>
<th>MINIBOONE</th>
<th>BSDS300</th>
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<td>DIMENSION</td>
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<tr>
<td>TRAIN DATA POINTS</td>
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<td>RESIDUAL BLOCKS</td>
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<td>2</td>
<td>1</td>
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<td>256</td>
<td>64</td>
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<td>BINS</td>
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<td>8</td>
<td>8</td>
<td>4</td>
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<tr>
<td>DROPOUT</td>
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<td>0.1</td>
<td>0.2</td>
<td>0.2</td>
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Table 6: Validation log likelihood (in nats) for UCI datasets and BSDS300, with error bars corresponding to two standard deviations.

<table>
<thead>
<tr>
<th>MODEL</th>
<th>POWER</th>
<th>GAS</th>
<th>HEPMASS</th>
<th>MINIBOONE</th>
<th>BSDS300</th>
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</thead>
<tbody>
<tr>
<td>RQ-NSF (C)</td>
<td>0.65 ± 0.01</td>
<td>13.08 ± 0.02</td>
<td>-14.75 ± 0.06</td>
<td>-9.03 ± 0.43</td>
<td>172.51 ± 0.60</td>
</tr>
<tr>
<td>RQ-NSF (AR)</td>
<td>0.67 ± 0.01</td>
<td>13.08 ± 0.02</td>
<td>-13.82 ± 0.05</td>
<td>-8.63 ± 0.41</td>
<td>172.5 ± 0.59</td>
</tr>
</tbody>
</table>

B.2 Improving the variational autoencoder

We use the Adam optimizer [27] with default hyperparameters, annealing an initial learning rate of 0.0005 to 0 using a cosine schedule [35] over 150,000 training steps with batch size 256. We use a ‘warm-up’ phase for the KL divergence term of the loss, where the multiplier for this term is initialized to 0.5 and linearly increased to 1 over the first 10% of training. This modification initially reduces the penalty incurred by the approximate posterior in deviating from the prior, and similar schemes have been shown to improve VAE training dynamics [47]. Model selection is performed using a held-out validation set of 10,000 samples for MNIST, and 20,000 samples for EMNIST.

We use 32 latent features, and residual nets use 2 blocks, with 64 latent features for coupling layers, and 128 latent features for autoregressive layers. Both coupling and autoregressive flows use 10 steps. As with the tabular density-estimation experiments, we modify IAF [30] and MAF [43] by replacing permutations with invertible linear layers using an LU-decomposition. All NSF models use 8 bins. The encoder and decoder architectures are set up exactly as described by Nash and Durkan [40], and are similar to those used in IAF [30] and NAF [22].
Conditioning the approximate posterior distribution \( q(z \mid x) \) follows a multi-stage procedure. First, the encoder computes a context vector \( h \) of dimension 64 as a function of the input \( x \). This vector is then mapped to the mean and diagonal covariance of a Gaussian distribution in the latent space. Then, \( h \) is also given as input to the residual nets in each of the flow’s coupling or autoregressive layers, where it is concatenated with the input \( z \), mapped to the required number of hidden features, and also used to modulate the additive update of each residual block with a sigmoid gate. We found this scheme to work well across experiments.

### B.3 Generative modeling of images

For image-modeling experiments we use a Glow-like model architecture introduced by Kingma and Dhariwal [28, Section 3]. This involves stacking multiple steps for each level in the multi-scale architecture of Dinh et al. [10], where each step consists of an actnorm layer, an invertible \( 1 \times 1 \) convolution and a coupling transform. For our RQ-NSF (C) model, we make the following modifications to the original Glow model: we replace affine coupling transforms with rational-quadratic coupling transforms, we go back to residual convolutional networks as used in RealNVP [10], and we use an additional \( 1 \times 1 \) convolution at the end of each level of transforms. The baseline model is the same as RQ-NSF (C), except that it uses affine coupling transforms instead of rational-quadratic ones. For CIFAR-10 experiments we do not factor out dimensions at the end of each level, but still use the squeezing operation to trade spatial resolution for depth.

For all experiments we use 3 residual blocks and batch normalization [24] in the residual networks which parameterize the coupling transforms. We use 7 steps per level for all experiments, resulting in a total of 21 coupling transforms for CIFAR-10, and 28 coupling transform for ImageNet64 (Glow models used by Kingma and Dhariwal [28] use 96 and 192 affine coupling transforms for CIFAR-10 and ImageNet64 respectively).

We use the Adam [27] optimizer with default \( \beta_1 \) and \( \beta_2 \) values. An initial learning rate of 0.0005 is annealed to 0 following a cosine schedule [35]. We train for 100,000 steps for 5-bit experiments, and for 200,000 steps for 8-bit experiments. To track the performance of our models, we split off 1% of the training data to use as a development set. Due to the resource requirements of the experiments, we perform a limited manual hyper-parameter exploration. Final values are reported in table 7.

We use a single NVIDIA Tesla P100 GPU card per CIFAR-10 experiment, and two such cards per ImageNet64 experiment. Training for 200,000 steps takes about 5 days with this setup.

<table>
<thead>
<tr>
<th>Dataset</th>
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<th>Hidden Channels</th>
<th>Bins</th>
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<tr>
<td></td>
<td>8-BIT</td>
<td>512</td>
<td>3</td>
<td>96</td>
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<tr>
<td>IMAGE NET64</td>
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<td>96</td>
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</tr>
</tbody>
</table>

### C Additional experimental results

#### C.1 Affine coupling transforms for 2D datasets

Densities fit by a model with two affine coupling layers on synthetic two-dimensional datasets are shown in fig. 4.

#### C.2 Samples

Image samples for VAE experiments are shown in fig. 5. Additional samples for generative image-modeling experiments are shown in fig. 6.
Figure 4: Qualitative results for two-dimensional synthetic datasets using two affine coupling layers.

Figure 5: VAE samples. Top to bottom: training data, RQ-NSF (C), RQ-NSF (AR).
Figure 6: Additional image samples for generative image-modeling experiments.