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The Case for Intra-Unikernel Isolation

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Abstract

The unikernel is an emerging operating system model offering lightweightness, security and performance benefits. In this paper we argue that a fundamental design principle of unikernels, the fact that one instance is viewed as a single unit of trust, is not suitable for the high security requirements of today’s cloud applications. We advocate for the introduction of intra-unikernel isolation. We observe that some unikernel benefits derive from another fundamental design principle: the presence of a single address space. We investigate bringing intra-unikernel isolation without breaking that principle with the help of hardware technologies in the form of modern (Intel Memory Protection Keys) and future (hardware capabilities) Instruction Set Architecture extensions.

1 Introduction

The unikernel \cite{unikernel} is a new Operating System (OS) model in which an application and its dependency libraries run alongside a thin Library Operating System (LibOS) \cite{libos} on top of a hypervisor in a VM. Unikernels are a form of lightweight virtualization and provide various benefits including attack surface reduction, low resource usage leading to cost reduction/high consolidation, strong isolation, as well as improved system performance.

As a result, unikernel application domains are plentiful, encompassing cloud- and edge-deployed micro-services/\textit{SaaS} software \cite{cloud-saas}, server applications \cite{server-applications, server-applications-2, server-applications-3, server-applications-4}, IoT \cite{iot}, HPC \cite{hpc}, efficient VM introspection/malware analysis \cite{vm-introspection}, and regular desktop applications \cite{desktop-applications, desktop-applications-2}. In particular, unikernels have an important role to play in the upcoming explosion of serverless computing/\textit{FaaS} \cite{serverless, faas, faas-2}.

Regarding security, with this OS model one application runs per VM instance so the isolation between several unikernels (i.e., applications) running on the same host is considered strong \cite{unikernel-security}, which is ideal from the cloud provider point of view. However, one of the fundamental design principles of unikernels is that application and LibOS code/data share a single and unprotected address space \cite{unikernel}: \textit{there is no isolation within a unikernel instance, which is viewed as a single unit of trust}. This is concerning from the tenant standpoint, because with all of the current unikernel offers, a component of the application manipulating sensitive data cannot be isolated from less trusted components such as third party or memory-unsafe code. This lack of internal isolation has been noted as one of the main security issues of unikernels \cite{unikernel-security-issues}.

In this position paper, we advocate for an \textit{evolution} of this OS model \textit{in support of the isolation of software components within a unikernel instance}. We observe that several performance benefits of unikernels result from the use of a single address space per instance, enabling for example fast context switches or low system call latencies. Thus, we propose to bring intra-unikernel isolation while keeping a single address space per VM. We investigate the use of modern and future security ISA extensions. More specifically, we report early results about the use of Intel Memory Protection Keys (MPK) and the associated challenges. We then look at a promising emerging technology, namely hardware capabilities, and reason about its application to the problem of intra-unikernel isolation. Because of the peculiarities of each technology, we expect the related isolation models to be quite different, in particular regarding isolation granularity. Furthermore, both technologies offer different characteristics in terms of security guarantees, scalability to high number of protection domains, as well as programmability/ease of applicability to existing unikernel codebases. Focusing on these technologies is motivated by the fact that they allow low-latency security domain switches within a single address space. Low-latency switches align with unikernel design principles and objectives. Finally, it is worth noting that some of the isolation ideas presented here may also apply to other OS models.

In the rest of this paper, we make the case for intra-unikernel isolation in Section 2. Next, we discuss the use of Intel MPK as well as hardware capabilities to implement compartmentalization in unikernels in Section 3.

2 Advocating for Intra-Unikernel Isolation

There are many situations in which the lack of intra-unikernel isolation raises serious security concerns. Modern applications are made of several components/libraries that have various degrees of trustworthiness (for example third-party vs. own code) and a variable potential for vulnerabilities (for example a formally verified cryptography library vs. a user-facing input parser) \cite{modern-applications}. Isolating components within an application is useful from the security point of view, so as to avoid scenarios in which a subverted vulnerable component leads to the attacker taking over the entire system, including other components manipulating sensitive data. To bring such intra-application isolation, a Trusted Computing Base (TCB) has to be established to enforce an isolation policy. With current unikernels, the LibOS cannot play that role as it runs at the same level of privileges as the user code.

In order to bring intra-application isolation to unikernel environments, we envision two models for placing the TCB, depicted on Figure 1. A first model, present on the left side of the picture, has each application component running in a different VM instance, placing the TCB in the hypervisor. This is the model obtained when using for example the KylinX \cite{KylinX} unikernel, implementing support for \texttt{fork} by spawning a unikernel per process. We believe that this model conflicts with the lightweightness objectives of unikernels: indeed, the per-instance memory footprint is multiplied by the number of application components. Furthermore, this model breaks the single address space principle and as a consequence switching between security domains is costly (VMEXIT, EPT switch) and impacts performance. Thus, we advocate for a second model, pictured on the right of Figure 1. In this model, we establish another layer of trust on top of the hypervisor, within the unikernel LibOS, which
is now responsible for enforcing isolation within the instance. This preserves lightweightness and performance with a single instance and address space per application, but requires isolation between the application code and the LibOS, i.e., user/kernel separation in the guest.

A second security issue resulting from the lack of intra-unikernel isolation appears in unikernels LibOSES written with memory-safe languages [3, 15, 18, 34]. Although they offer stronger safety guarantees compared to LibOSES written in C/C++ [11, 12, 22], they all include a certain quantity of untrusted code necessary to perform the low-level operations an OS has to support. It can be either plain C code [3, 18, 34] or unsafe Rust code [15]. This can negate the security guarantees that come from using a memory safe language – an attacker may exploit a bug in an unsafe kernel component to take over the system. This further motivates the need for intra-unikernel isolation in the form of safe/unsafe kernel components separation.

3 Leveraging Modern and Future ISA Extensions

Unikernels have by design no user/kernel isolation, a deliberate choice made to cut the switching latency and enable cross kernel-user compiler optimizations. Therefore, we consider intra-unikernel isolation solutions that do not involve costly page table or classical user/supervisor switches. A historical way to provide protection among a fragmented address space is segmentation. However, it is unavailable/deprecated in most modern ISAs, including x86-64. Although there exist other memory protection techniques that may apply to unikernels, such as Mondrian protection [35], in this paper we focus on the ones that have real-world implementations or will have one in a near future. More precisely, we consider two recent/emerging technologies that satisfy our requirements: Intel MPK [4] and hardware capabilities [36].

3.1 Intel MPK

Memory Protection Keys is a technology available on recent Intel processors that allows memory protection between cores sharing a page table – i.e., within threads sharing a single address space. Each core (or more precisely, hardware thread) has a register named PKRU specifying the core’s permission for each of the 16 available keys. These permissions are read-only, read-write, and no access. Each page of the address space can be tagged with a specific key using four bits of the corresponding page table entry. An example of MPK operation is described on Figure 2, where three protection keys are used to give different access permission to various memory areas to two threads sharing a single address space. Switching between protection domains on a core simply corresponds to updating the PKRU switch, which is very fast [30]. Combined with the fact that it operates within a single address space, this makes MPK a very compelling technology to provide intra-unikernel isolation.

However, using MPK is not without limitations/challenges. First, the limited number of memory keys (16) is a problem and although it can be virtually increased [23], this will be at the cost of a performance impact. Second, for performance reasons the PKRU switch is an unprivileged operation, and isolation schemes must be complemented by static code analysis to validate all PKRU manipulation [30]. Indirect PKRU tampering through techniques such as Return-Oriented Programming [26] can be mitigated with Address Space Layout Randomization – an issue in some unikernels supporting only static binaries.

Unikernel Isolation Model. Due to the low number of protection keys, with MPK we advocate for a coarse-grained intra-unikernel isolation model. A simple example of such model would provide isolation between (1) user and kernel space; (2) trusted and untrusted kernel components; (3) trusted and untrusted user components. Realising (1) and (2) is a direct responsibility of the unikernel LibOS developer. (3) falls out of his/her control, however the LibOS should provide APIs in order to allow the creation of isolation domains in user space: a possible way to do so would be an extended version of mprotect.

We recently implemented user/kernel separation as well as safe/unsafe kernel components isolation [28] in the RustyHermit [15] unikernel. The work consisted in implementing MPK support for the LibOS, writing the protection domains switch code, and segregating in memory data that should be shared between domains from data that should not. For this last task we relied on custom ELF sections for static data as well as segregated heaps/stacks. Shared data is marked as such with simple attributes added to the code by the programmer. Results are encouraging as the isolation scheme
provides security with a very low overhead. In other words, we are able to maintain unikernel lightweightness properties: system calls latency is 3x faster compared to Linux, due to the MPK security domain switch operation being much faster than a traditional user/kernel world switch. We also measured an average of 0.6% slowdown over a set of memory/compute intensive macro benchmarks compared to a non-isolated unikernel execution.

### 3.2 Hardware Capabilities

A rather old concept still getting attention today is hardware capabilities. It allows, among other benefits, the compartmentalization of software at a very fine grain (byte level) in a single address space. It has been recently implemented by the CHERI project [36] on a MIPS architecture. CHERI is an extension of legacy ISAs to support capabilities and is currently ported to ARM [9] as well as RISC-V [32]. A real-world prototype board from ARM, one of the ISAs used in the data center [25], is expected for 2021 [9]. Hence, we foresee that in the near future hardware capabilities will be available on multiple CPUs of diverse ISA, some of which used in regular computers servers/desktop, but also others used as controllers for devices/smart devices.

OS and compiler code to support hardware capabilities has been developed before by the projects around CHERI [33], including support for FreeBSD and LLVM. The overhead reported by these pioneering projects for using hardware capabilities is very low, justifying usage atop a paged memory system. Moreover, CHERI type capabilities come in two main forms, what is called the hybrid capability and pure capability. Hybrid capabilities are similar to a segmented memory scheme, this may definitely be used to divide kernel code from application code as well as different parts of the kernel or the application between each other, with a low-overhead. As an alternative, pure capabilities can be used as well, but they require compiler support, and memory is accessed via capabilities that maybe heavy, moreover, pointers are saved as capabilities thus using double the normal memory space.

Hardware capabilities are a compelling technology to implement intra-address space isolation for unikernels, but currently, it is not clear what will be their performance in production.

The unikernel LibOS could be decomposed in many different ways. Different isolation strategies are presented on Figure 3. Isolation can be achieved at the subsystem level (left of Figure 3), providing a micro kernel-like level of security while requiring modest changes to existing unikernel codebases. Another example would be to vertically compartmentalize LibOS services invocations made by untrusting user components (center of Figure 3). Horizontal compartmentalization can also be used in the kernel to isolate the different processing steps of untrusted inputs, coming either from the user (e.g., a file write operation) or from the hardware (e.g., an incoming network packet), as depicted on the right of Figure 3.

Regarding application code, it can either be legacy (capability-unaware) code, in which case the kernel should provide a syscall-like API, or wrappers at another level such as the C library, for automated capability enabling tools to help bring its support for legacy code. Some applications will also be written with capabilities in mind. The interface the OS should provide to these can be a set of object-capabilities representing various system services such as memory, files, etc [33]. It should be noted that with unikernels the LibOS and application are compiled together and reside at runtime within the same address space, this provides the opportunity to compartmentalize application and OS altogether.

Capabilities should allow for a much more secure and scalable protection model compared to coarse-grained solutions such as MPK, however it is likely that these solutions would involve a significant redesign of existing unikernel codebases. The additional memory overhead brought by capabilities could also conflict with the minimal footprint objective of unikernels.

### 4 Conclusion

The unikernel is a promising OS model, however it lacks an internal isolation mechanism to offer sufficient security guarantees for modern applications. We propose and analyze the use of modern (Intel MPK) and future (hardware capabilities) ISA extensions in order to provide intra-unikernel isolation while still keeping the single-address space feature of this OS model so as to maintain their lightweightness characteristics.

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References


